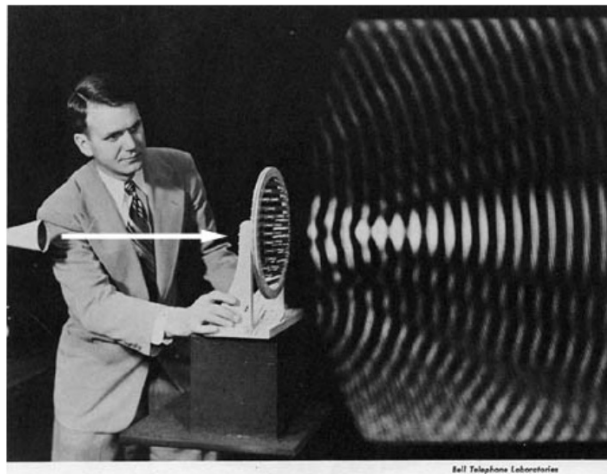


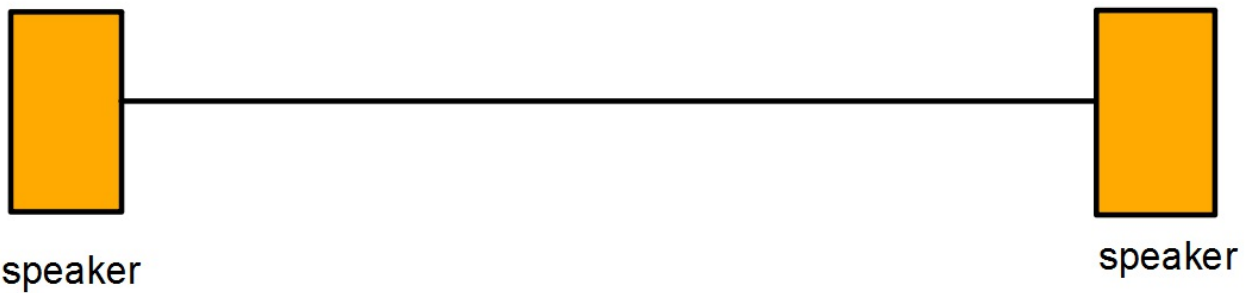
## Sound waves

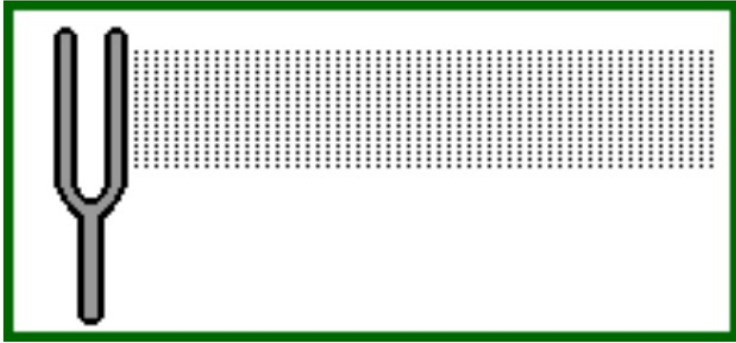


Sound is a wave:

1. There is a disturbance. Disturbance in the air is \_\_\_\_\_
2. Sound travels and propagates (spreads) outward
3. Sound experiences constructive and destructive interference

**Example:**





### **Speed of sound:**

$$v \approx (331 + 0.60 T) \text{ m/s}$$

T is temperature in Celcius

Usually, we take  $T = 20^\circ\text{C}$ . What is the speed of sound at  $20^\circ\text{C}$ ?

Amplitude, Energy, Power,

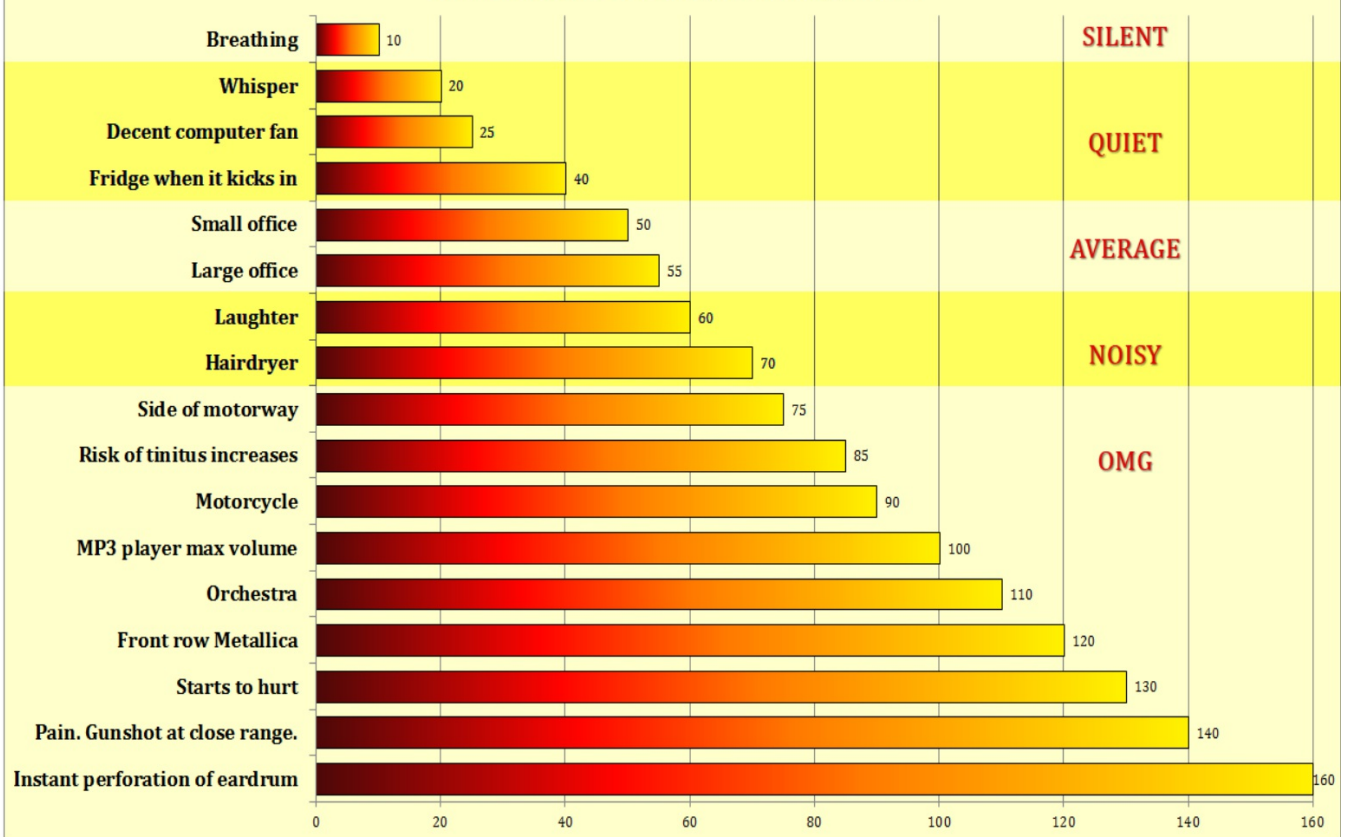
Sound intensity: decibels

$$\text{dB} = 10 \log \frac{I}{I_0}$$

$$I_0 = 1.0 \times 10^{-12} \text{W/m}^2$$

$I_0$  is the quietest sound that can be heard, the threshold of human hearing

**dBa: Measured 1m away in a straight line**



Interlace example: a high-quality loudspeaker advertises that it can produce frequencies from 30 Hz - 18000 Hz with a uniform (constant) sound level  $\pm 5$ dB. How much of a change in intensity is a difference of 5dB?

"loudspeaker response"

2113



## Differences in logarithms



Example: volume increase

A single trumpet player can play at a volume of 130dB.  
How loud can two trumpet players play?



**int.erlace example: Volume increase**

**If 20 monkeys typing on 20 typewriters have a volume of 94dB, how loud is one monkey typing on one typewriter?**

**2113**



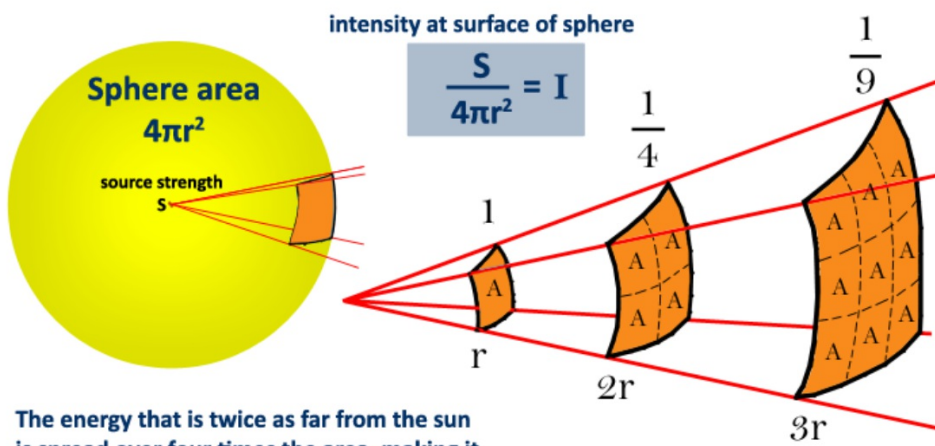


### **Example: airplane roar**

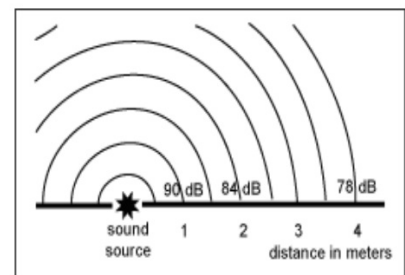
The sound level measured 30m from a jet plane is 140dB. Estimate the sound level at 300 m.



Why does this happen?



The energy that is twice as far from the sun is spread over four times the area, making it one-fourth the intensity.

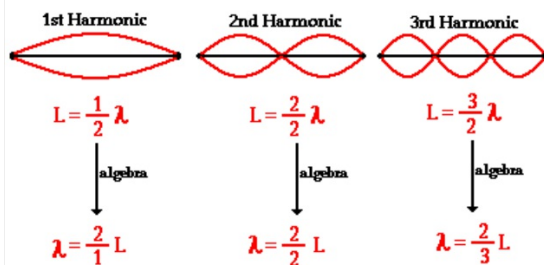


**Example:** I hear a noise at 50db. If I travel to twice the distance:  
(a) By what factor does the intensity change?

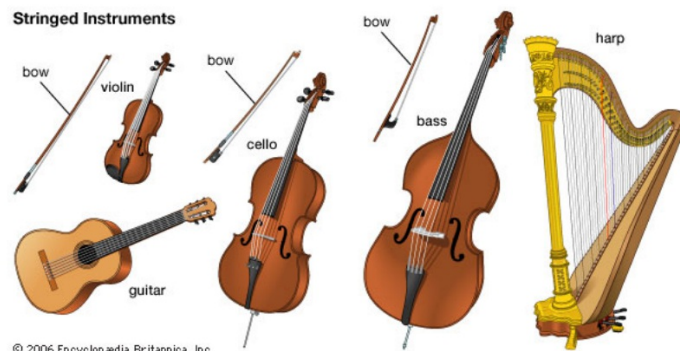
(b) How many decibels difference is it?

## String instruments (or closed tubes):

Lowest Three Natural Frequencies of a Guitar String



Stringed Instruments



Interlace question: How do the different strings of a guitar or a violin make different notes if they are the same length?

"different notes"









$$f \lambda = v \Rightarrow f = \underline{\hspace{2cm}}$$

$$v = \sqrt{\frac{T}{\mu}} \Rightarrow v = \underline{\hspace{2cm}}$$

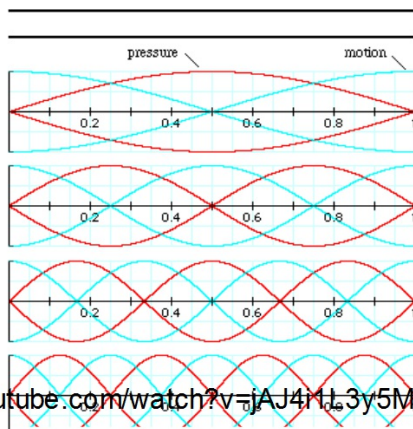
Two ways to adjust pitch (frequency):

1. Change         

2. Change

# Open tube instruments, why does a flute sound different from a clarinet:

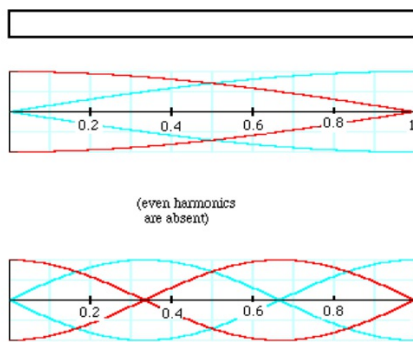
## Flute



<https://www.youtube.com/watch?v=jAJ4nL3y5M>



## Clarinet

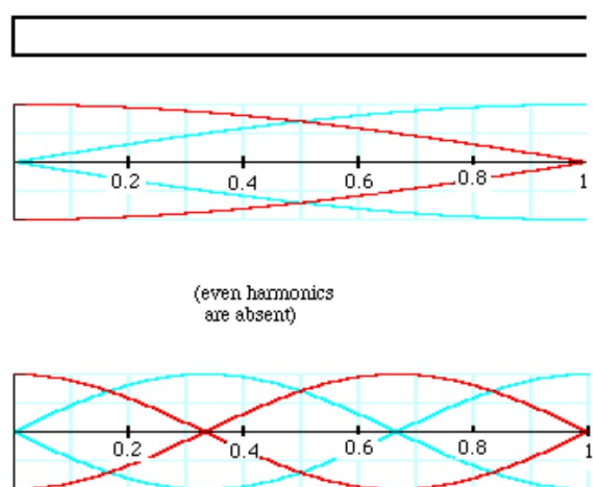
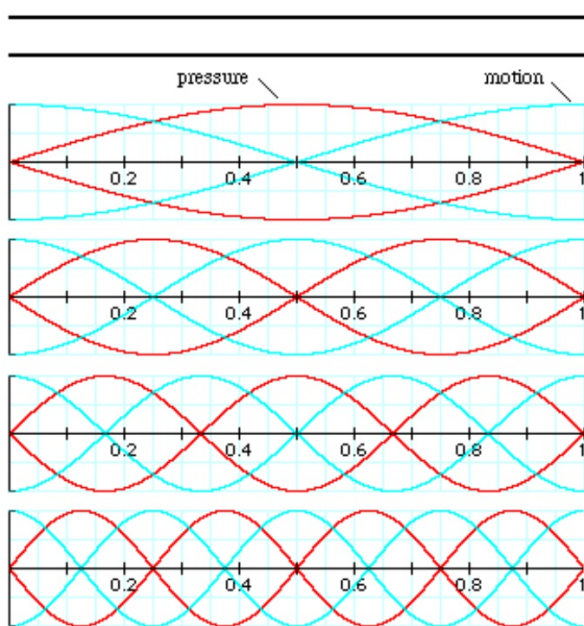


[https://www.youtube.com/watch?v=8AzV\\_Sz-oYw#t=40](https://www.youtube.com/watch?v=8AzV_Sz-oYw#t=40)

[www.phys.ucsv.edu.au/music](http://www.phys.ucsv.edu.au/music)



## Open tube instruments:

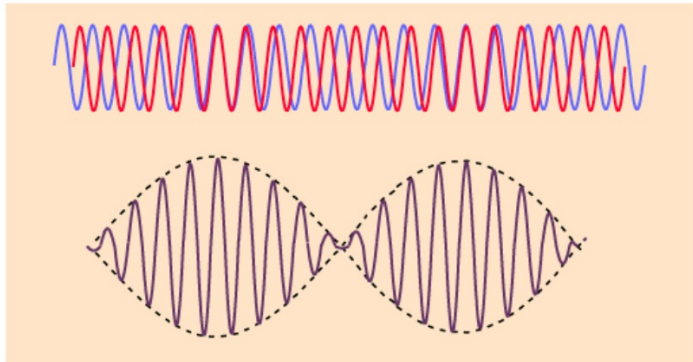


[www.phys.unsw.edu.au/music](http://www.phys.unsw.edu.au/music)

### Rules:

1. A closed end of a tube (tied end of a string) must have a \_\_\_\_\_[**node/antinode**] because motion is \_\_\_\_\_[**allowed/not allowed**]
2. A open end of a tube (free end of a string) must have a \_\_\_\_\_[**node/antinode**] because motion is \_\_\_\_\_[**allowed/not allowed**]

**Beats:** what happens when you add together two waves that have very close frequencies



<https://www.youtube.com/watch?v=V8W4Djz6jnY>

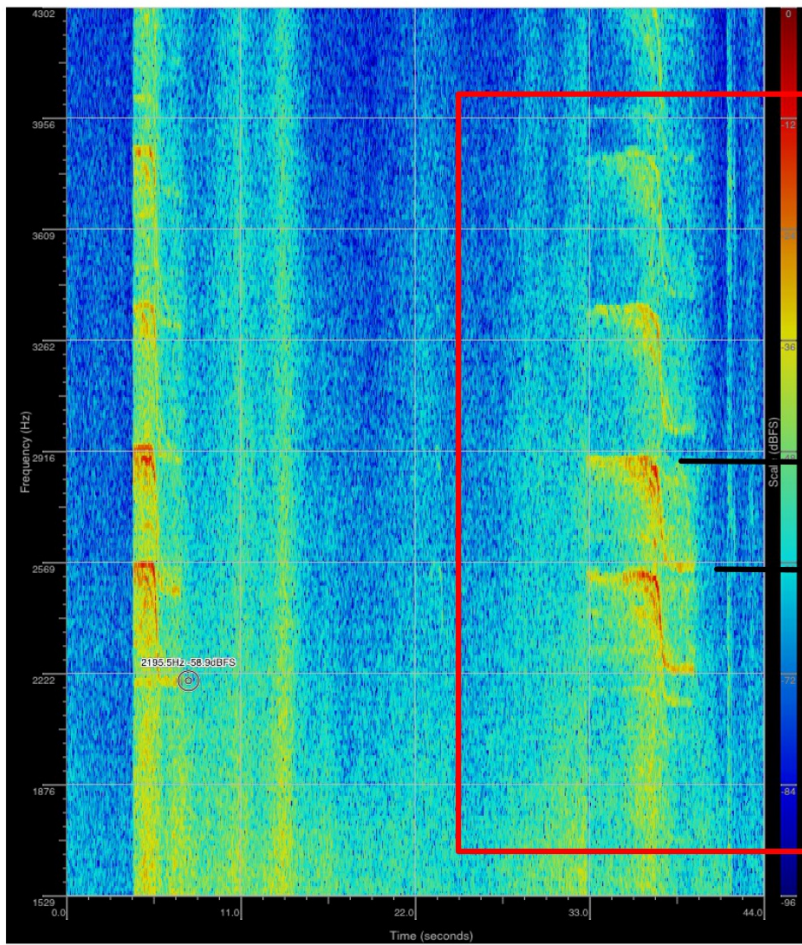
$$f_{\text{beat}} = f_2 - f_1$$

## Doppler effect:

<https://www.youtube.com/watch?v=0mEF9v21Dhw>



Frequency



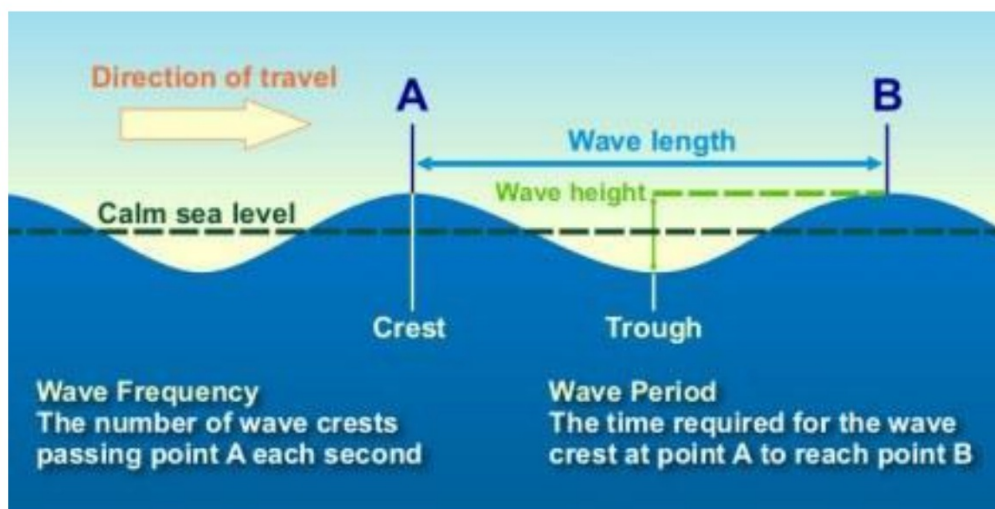
2895Hz

2550Hz

Time



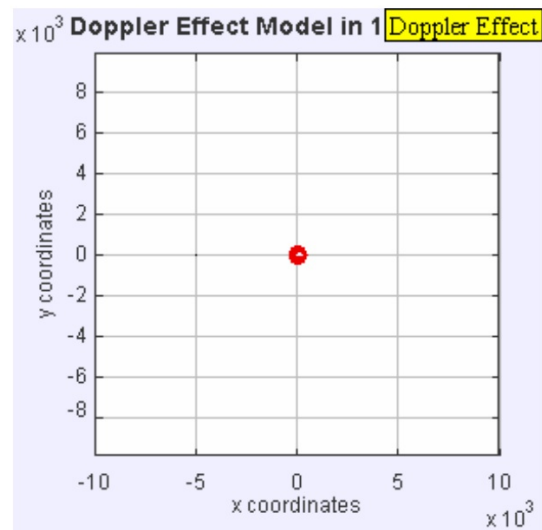
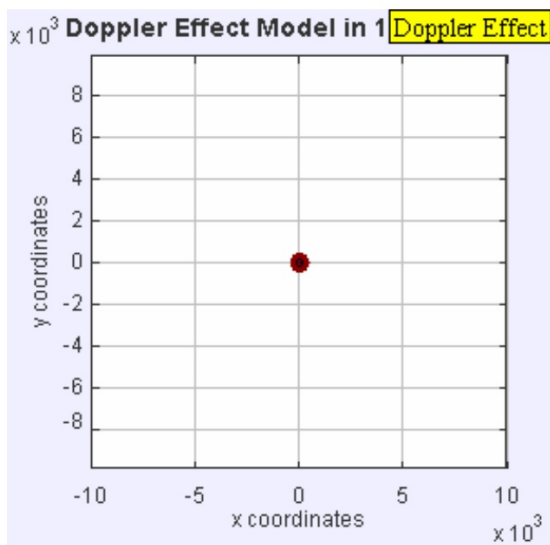
Explaining it - **observer** moves:



When you travel against the waves the frequency of the waves seems [higher/lower?]



## What about when **source** moves?



When source moves away from you, space between waves (wavelength) appears \_\_\_\_\_ [larger/smaller]

When source moves toward you, space between waves (wavelength) appears \_\_\_\_\_ [larger/smaller]



Full formula

$$f' = \left( \frac{v \pm v_o}{v \pm v_s} \right) f$$

where

$f'$  = the apparent frequency

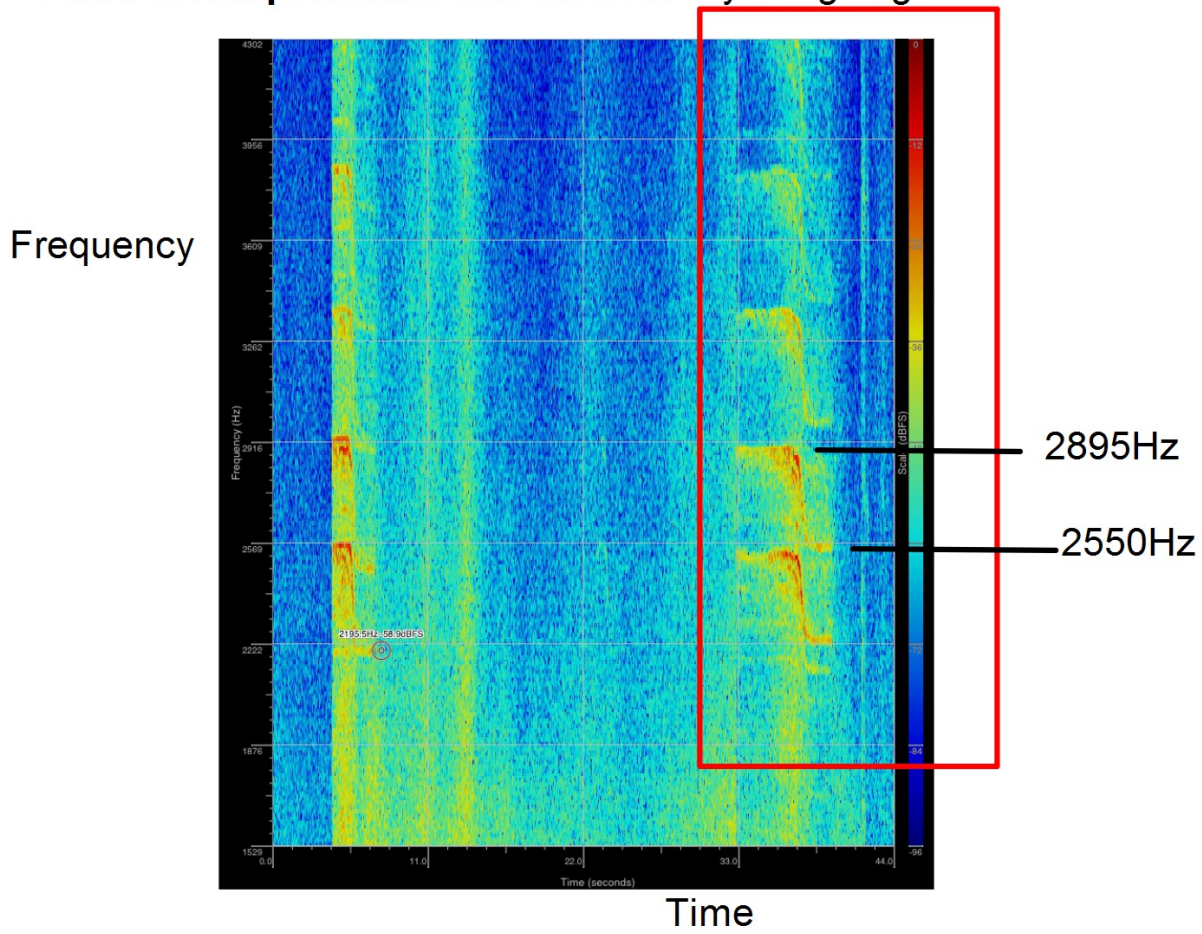
$f$  = the original frequency

$v$  = speed of sound (or other wave)

$v_o$  = speed of observer (use + if observer is moving [toward/away from] sound source, use - if observer is moving [toward/away from] sound source)

$v_s$  = speed of source (use + if source is moving [toward/away from] observer, use - if source is moving [toward/away from] observer)

Extra credit problem: How fast was my car going?



If an ambulance siren has a frequency of 2000hz

(a) What is the apparent frequency when the ambulance is moving towards the observer at 60kph

$$f' = \left( \frac{v \pm v_o}{v \pm v_s} \right) f$$

(b) What is the apparent frequency when the ambulance is moving away from the observer at 60kph?