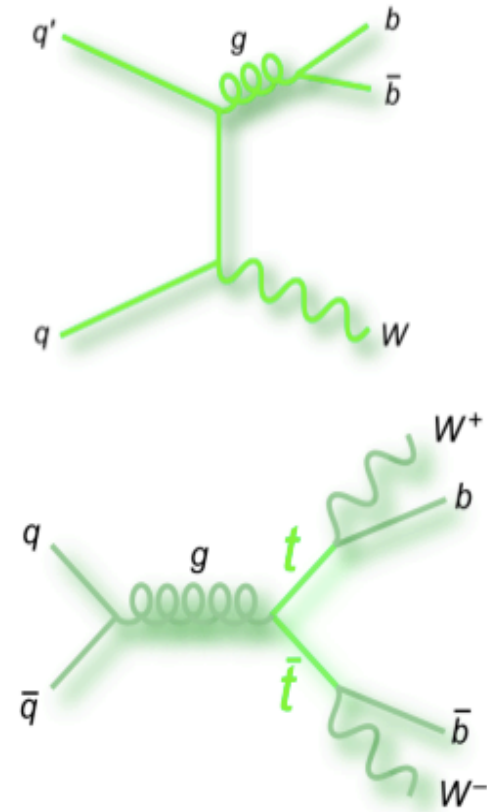
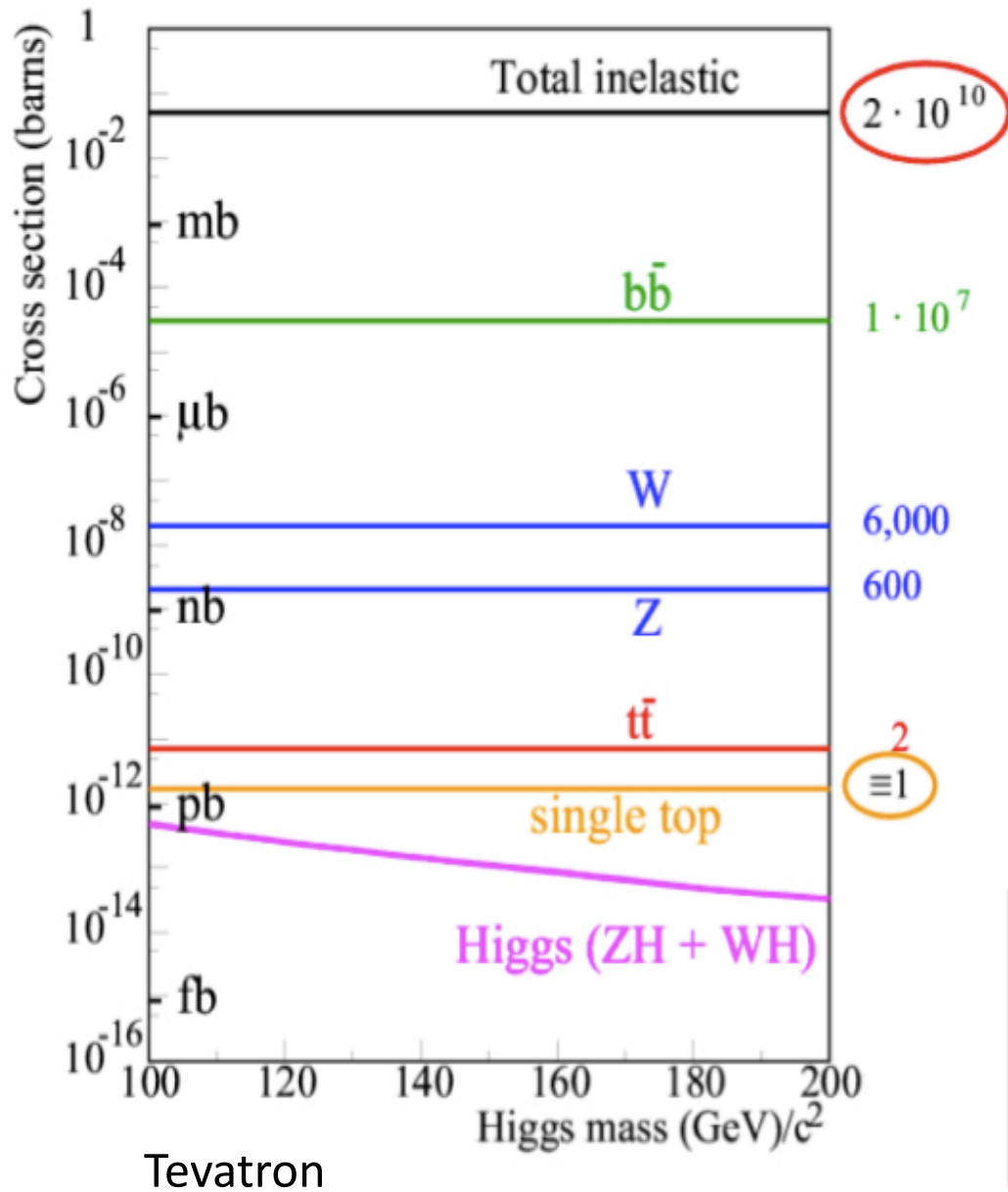


Advanced Analysis Methods

Tulika Bose

April 27th, 2009

Review of talk given by Reinhard Schwienhorst and others



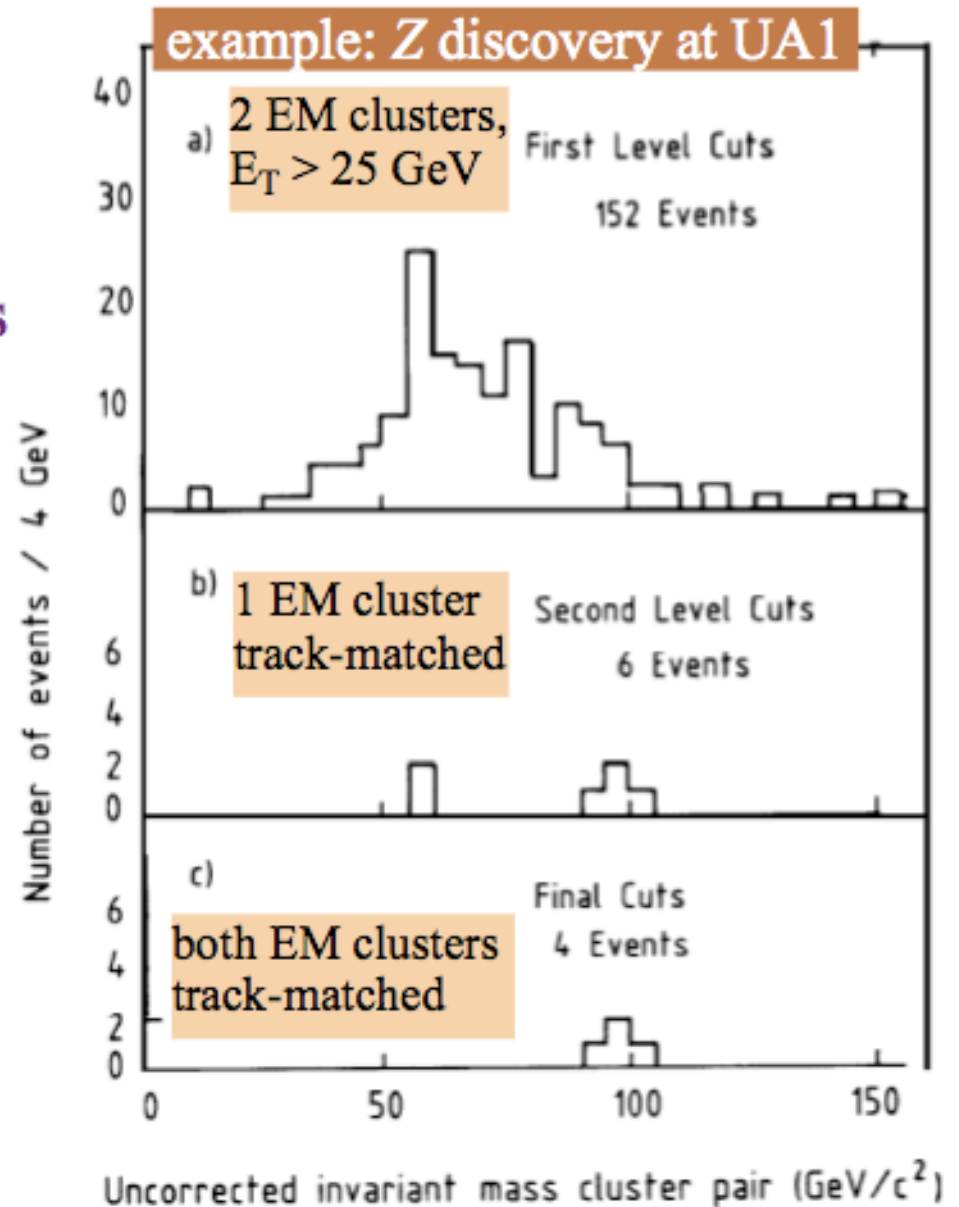
Simple counting experiment cannot extract the signal from the overwhelming background

Typical methods

- Cut-based event counting
- Peak in a characteristic distribution

Event counting

- Apply cuts to variables describing the event
 - Object identification
 - Kinematic cuts on objects
 - Event kinematics
- Goal: cut until the signal is visible
 - No background left
 - Or large S/\sqrt{B}
- Sensitive to any signal with this final state
- Requires understanding of background

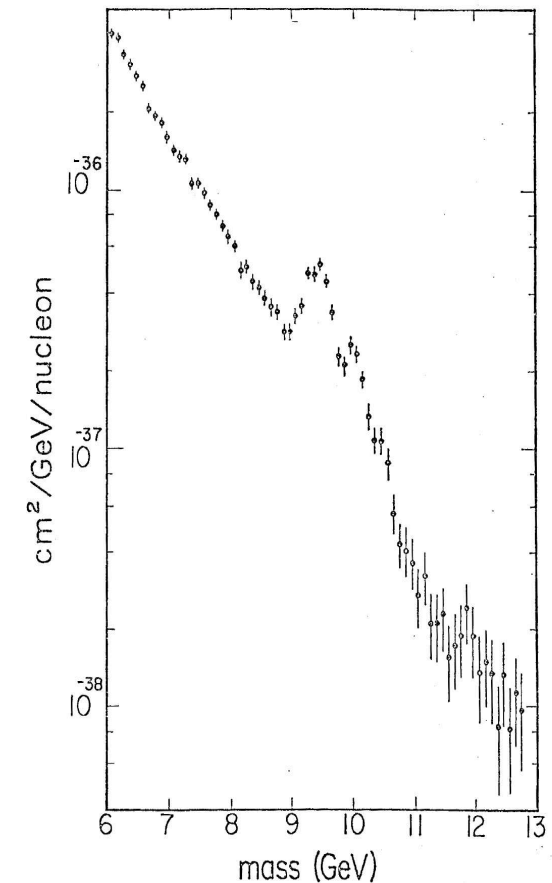


Peak in a characteristic distribution

- Find a variable that has a smooth distribution for background
 - Typically invariant mass
- Measure this distribution over a large range of possible values
- Look for possible resonance peaks
- Sensitive to any resonance with this final state
- Background estimate for sidebands

“Bump Hunting”

Example: b-quark discovery at Fermilab



Searches at the energy frontier

- Searches for new particles, phenomena, couplings

- Tevatron:

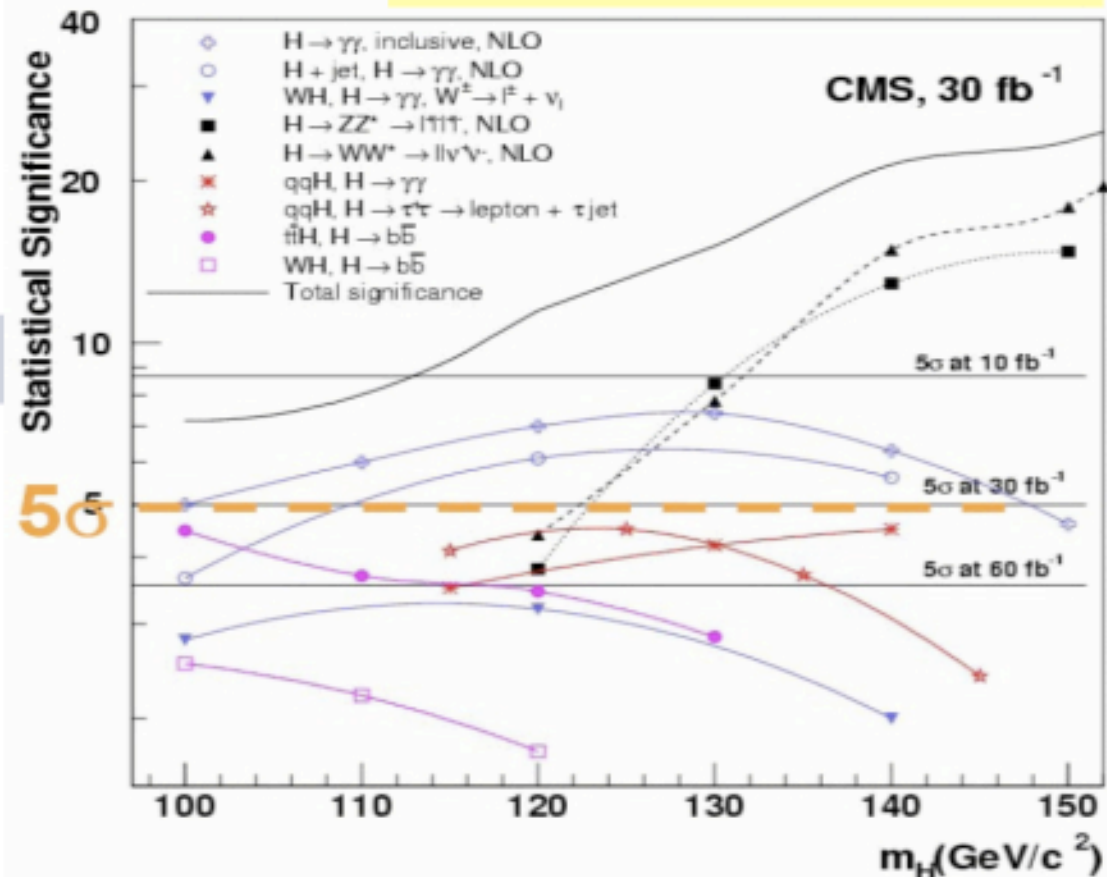
- Single top quark production
- Higgs boson search
- SUSY
- Extra dim
- ...

- LHC:

- Higgs searches

Multivariate techniques will be required to reach this level of sensitivity

LHC Higgs Sensitivity



How to improve upon

Event Counting

And

Bump Hunting ?

Physics at the energy frontier

- Searches for new particles, phenomena, couplings
- First measurements of properties, couplings
- Multivariate techniques \leftrightarrow Adding more data

**Making the most out of
small samples of events**



Bayesian limit

- For each analysis, there exists a fully optimized signal-background separation
 - Target function, also called Bayes discriminant or Bayesian limit

$$B(\mathbf{x}) = \frac{L(S|\mathbf{x})}{L(B|\mathbf{x})}$$

$$r(\vec{x}) = \frac{p(s|\vec{x})}{p(b|\vec{x})} = \frac{p(x|s)p(s)}{p(x|b)p(b)}$$

Posterior probability

$$p(s|x) = \frac{r}{1+r} = \frac{p(x|s)}{p(x|b) + p(x|s)}$$

Bayesian limit

- For each analysis, there exists a fully optimized signal-background separation
 - Target function, also called Bayes discriminant or Bayesian limit

$$B(\mathbf{x}) = \frac{L(S|\mathbf{x})}{L(B|\mathbf{x})}$$

- For a single discriminating variable, this ratio of signal and background likelihoods is easy to calculate
 - Monte Carlo procedure:
 - Generate signal and background MC events
 - Fill histograms for signal and background
 - Divide the two histograms

Bayesian Limit

- In case of more than one variable, this is not possible anymore
 - Not enough MC statistics to compute an multi-dimensional likelihood
 - Histogram data in M bins in each of the d feature variables
 - M^d bins
 - In high dimensions, we would either require a huge number of data points or most of the bins would be empty leading to an estimated density of zero.
- Curse of dimensionality

Optimized event analysis

Optimized = {
Optimize signal-background separation
Exploit full event information
 Event kinematics, angular correlations, ...
Take all correlations into account

Goal: Reach the Bayesian limit

- Requires detailed understanding of signal and background
 - Only applicable to searches for a specific signal or measurements of a specific process

Optimized event analysis

Optimized = {
Optimize signal-background separation
Exploit full event information
Event kinematics, angular correlations, ...
Take all correlations into account

Goal: Reach the Bayesian limit

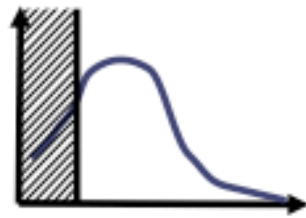
- Requires detailed understanding of signal and background
 - Only applicable to searches for a specific signal or measurements of a specific process
- Limited by background and signal modeling
 - MC statistics, MC model, background composition, shape,

If signal model is wrong: search is not sensitive 😐

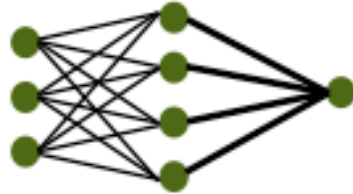
If background model is wrong: find something that isn't there 😞

Event analysis techniques

Cut-Based



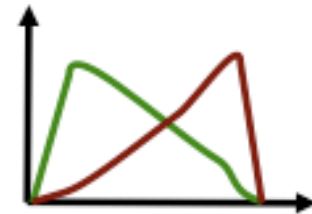
Neural networks



Decision trees



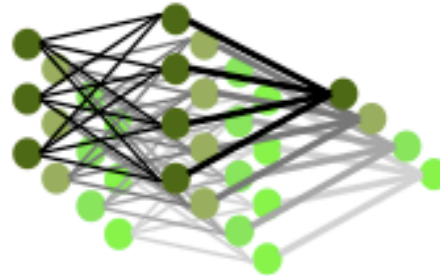
Likelihood



Boosted decision trees,
random forest



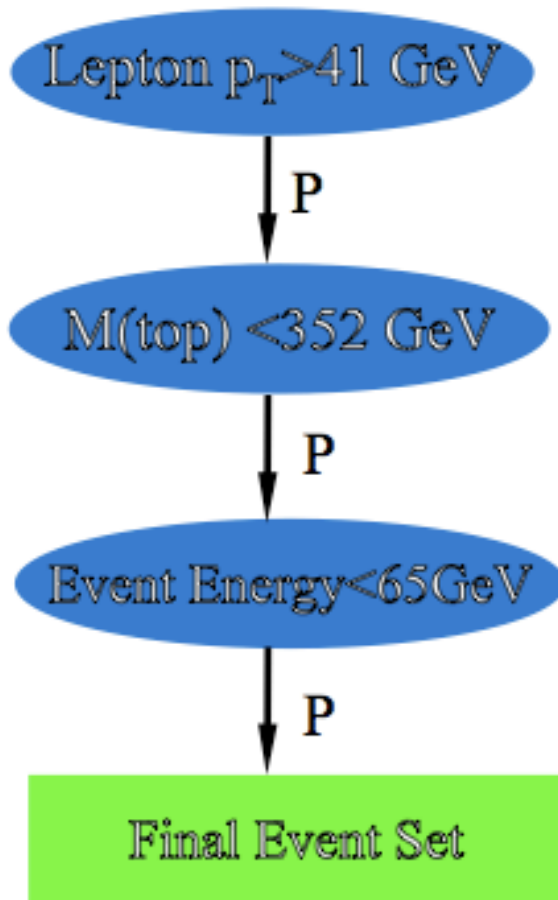
Bayesian neural networks



Matrix Elements

$$d^n \sigma_{hs} = \frac{1}{4} \frac{|\mathcal{M}|^2}{(q_1^2 - m_1^2)(q_2^2 - m_2^2)} \times d\Phi_n$$

Cut-based analysis



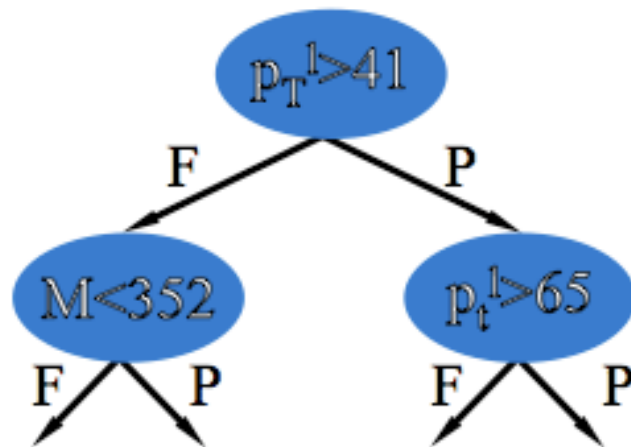
In the final event set


- Estimate background yield
- Compare to data
 $N_{\text{obs}} = N_{\text{data}} - N_{\text{B}}$
- Calculate signal acceptance
 $\sigma = N_{\text{obs}} / (A * L)$



Decision Trees

- Machine-learning technique, widely used in the social sciences
- Idea: recover events that fail criteria in cut-based analysis

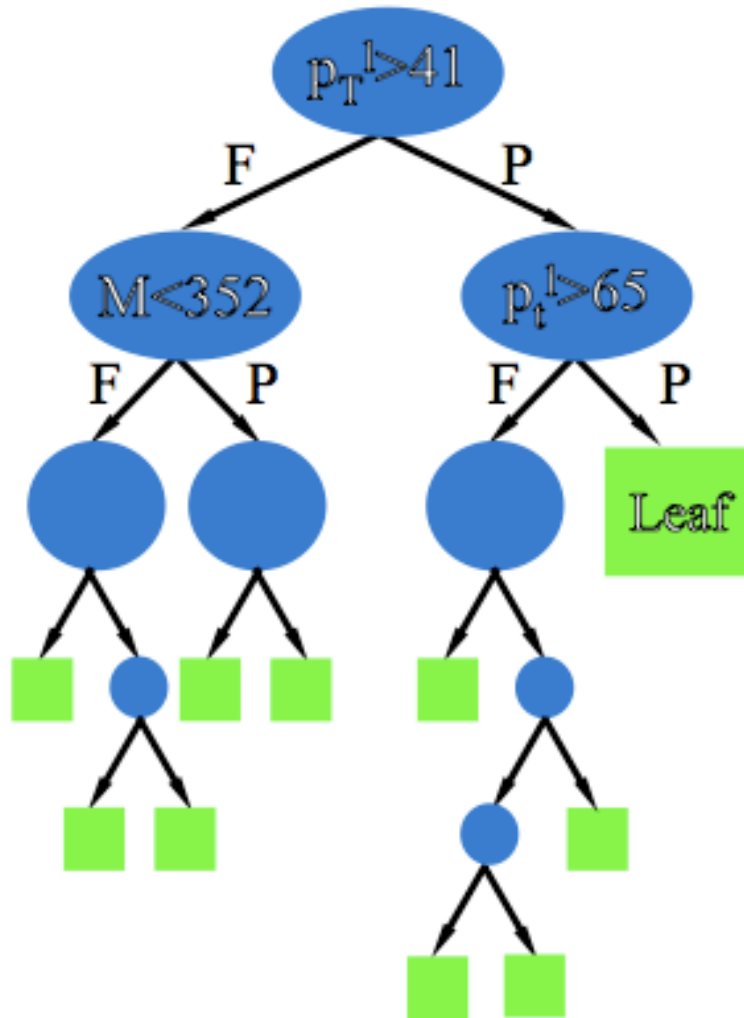
Including events that fail a cut





- Create a tree of cuts
- Divide sample into “pass” and “fail” sets
- Each node  corresponds to a cut (branch)

- Start at first “node ” with “training sample” of 1/3 of all signal and background events
 - For each variable, find splitting value with best separation between two children (mostly signal in one, mostly background in the other)
 - Select variable and splitting value with best separation to produce two “branches ” with corresponding events, (F)ailed and (P)assed cut

Trees and leaves



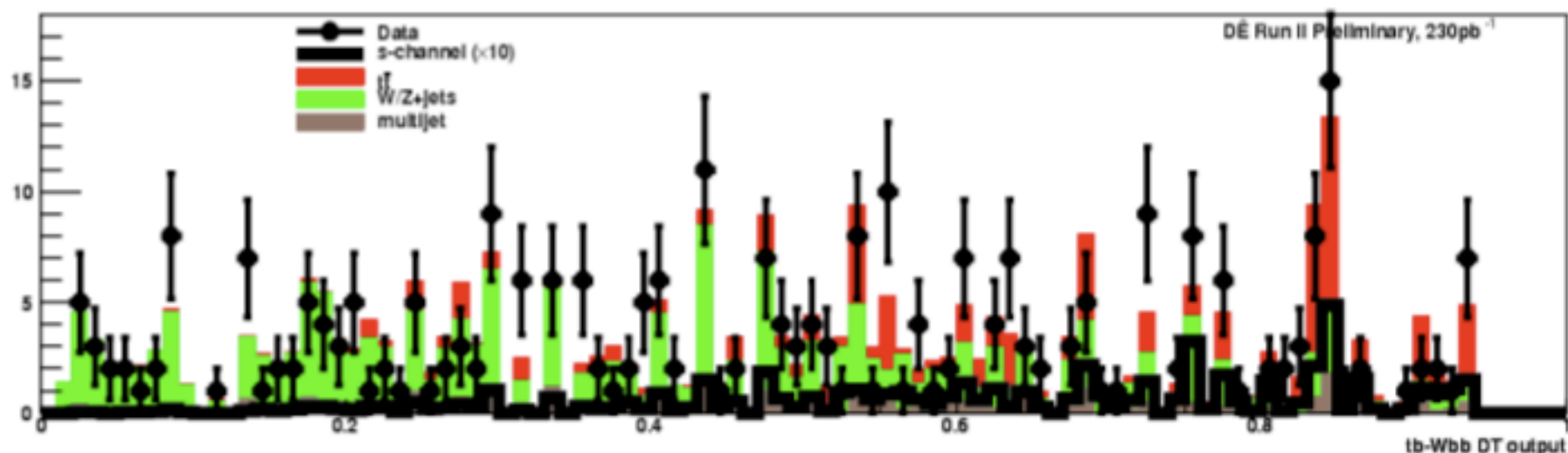
- Create a tree of cuts
- Divide sample into “pass” and “fail” sets
- Each node  corresponds to a cut (branch)
- A leaf  corresponds to an end-point
- For each leaf, calculate purity (from MC):
$$\text{purity} = N_S / (N_S + N_B)$$

Repeat recursively on each node

Stop (terminate at leaf) when improvement stops or when too few events left

Decision tree output

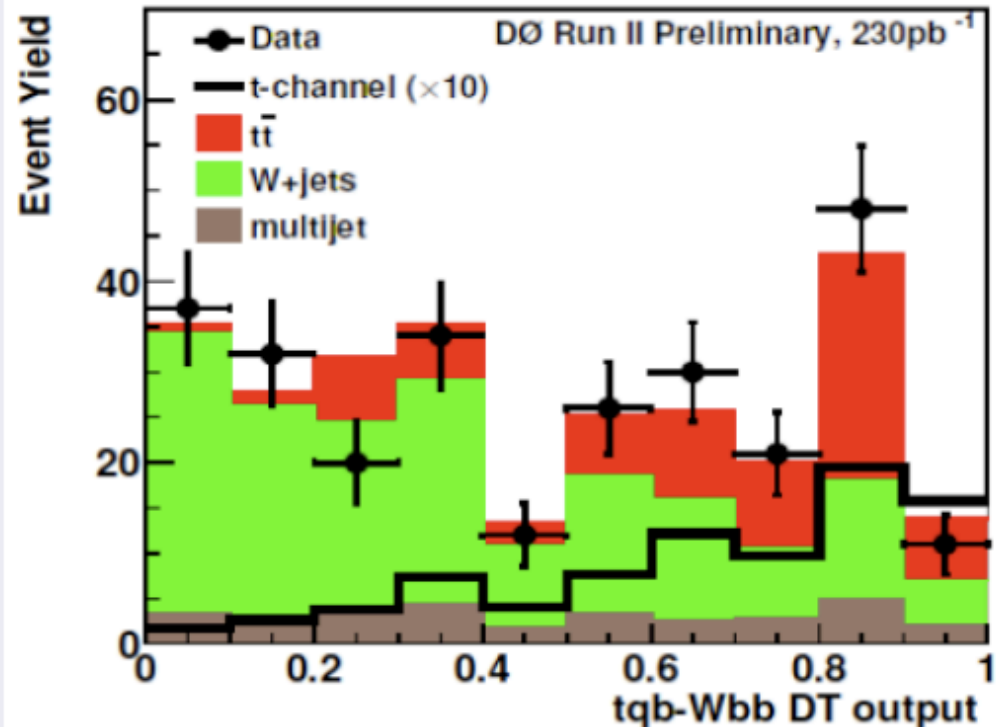
- Train on signal and background models (MC)
 - Stop and create leaf when $N_{MC} < 100$
- Compute purity value for each leaf
- Send data events through tree
 - Assign purity value corresponding to the leaf to the event
- Result approximates a probability density distribution



Decision tree output for each event = leaf purity
Closer to 1 for signal and closer to 0 for background

Measure and Apply

- Take trained tree and run on independent simulated sample, determine purities.
- Apply to Data
- Should see enhanced separation (signal right, background left)
- Could cut on output and measure, or use whole distribution to measure.



Boosted Decision Trees

Boosting

- Recent technique to improve performance of a weak classifier
- Recently used on DTs by GLAST and MiniBooNE
- Basic principal on DT:
 - train a tree T_k
 - $T_{k+1} = \text{modify}(T_k)$

AdaBoost algorithm

- Adaptive boosting
- Check which events are misclassified by T_k
- Derive tree weight α_k
- Increase weight of misclassified events
- Train again to build T_{k+1}
- Boosted result of event i :
$$T(i) = \sum_{n=1}^{N_{\text{tree}}} \alpha_k T_k(i)$$

- Averaging dilutes piecewise nature of DT
- Usually improves performance

Object Kinematics

$p_T(\text{jet1})$
 $p_T(\text{jet2})$
 $p_T(\text{jet3})$
 $p_T(\text{jet4})$
 $p_T(\text{best1})$
 $p_T(\text{notbest1})$
 $p_T(\text{notbest2})$
 $p_T(\text{tag1})$
 $p_T(\text{untag1})$
 $p_T(\text{untag2})$

Angular Correlations

$\Delta R(\text{jet1}, \text{jet2})$
 $\cos(\text{best1}, \text{lepton})_{\text{besttop}}$
 $\cos(\text{best1}, \text{notbest1})_{\text{besttop}}$
 $\cos(\text{tag1}, \text{alljets})_{\text{alljets}}$
 $\cos(\text{tag1}, \text{lepton})_{\text{btaggedtop}}$
 $\cos(\text{jet1}, \text{alljets})_{\text{alljets}}$
 $\cos(\text{jet1}, \text{lepton})_{\text{btaggedtop}}$
 $\cos(\text{jet2}, \text{alljets})_{\text{alljets}}$
 $\cos(\text{jet2}, \text{lepton})_{\text{btaggedtop}}$
 $\cos(\text{lepton}, Q(\text{lepton}) \times z)_{\text{besttop}}$
 $\cos(\text{lepton}, \text{besttopframe})_{\text{besttopCMframe}}$
 $\cos(\text{lepton}, \text{btaggedtopframe})_{\text{btaggedtopCMframe}}$
 $\cos(\text{notbest}, \text{alljets})_{\text{alljets}}$
 $\cos(\text{notbest}, \text{lepton})_{\text{besttop}}$
 $\cos(\text{untag1}, \text{alljets})_{\text{alljets}}$
 $\cos(\text{untag1}, \text{lepton})_{\text{btaggedtop}}$

Event Kinematics

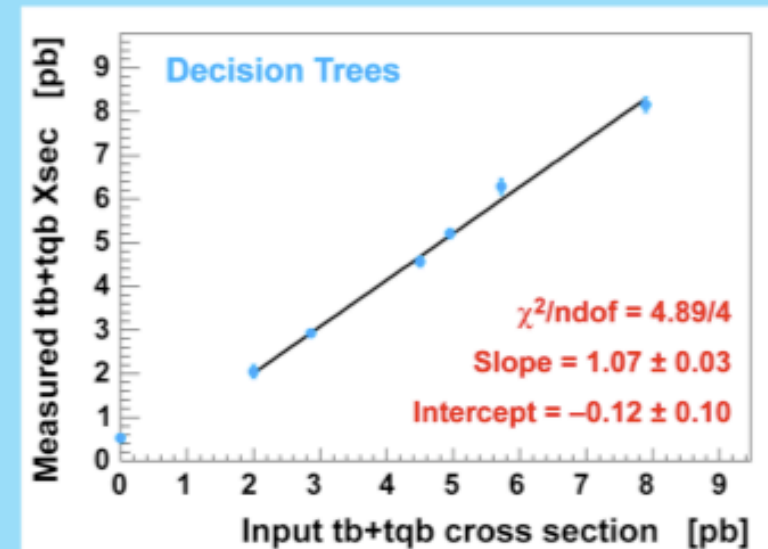
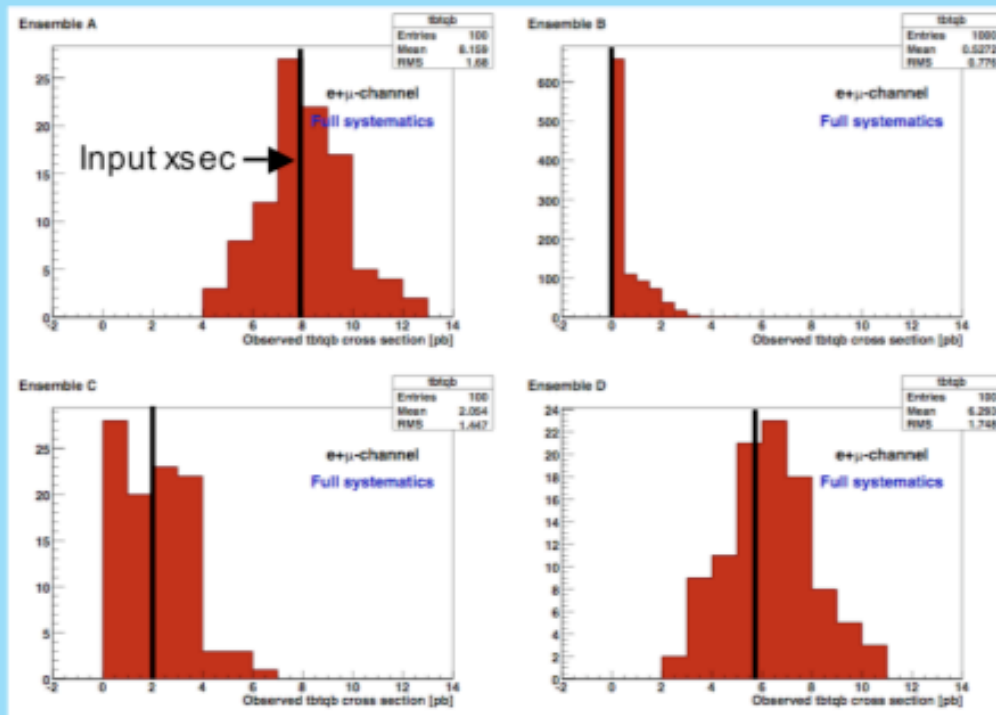
Aplanarity(alljets, W)
 $M(W, \text{best1})$ ("best" top mass)
 $M(W, \text{tag1})$ ("b-tagged" top mass)
 $H_T(\text{alljets})$
 $H_T(\text{alljets} - \text{best1})$
 $H_T(\text{alljets} - \text{tag1})$
 $H_T(\text{alljets}, W)$
 $H_T(\text{jet1}, \text{jet2})$
 $H_T(\text{jet1}, \text{jet2}, W)$
 $M(\text{alljets})$
 $M(\text{alljets} - \text{best1})$
 $M(\text{alljets} - \text{tag1})$
 $M(\text{jet1}, \text{jet2})$
 $M(\text{jet1}, \text{jet2}, W)$
 $M_T(\text{jet1}, \text{jet2})$
 $M_T(W)$
Missing E_T
 $p_T(\text{alljets} - \text{best1})$
 $p_T(\text{alljets} - \text{tag1})$
 $p_T(\text{jet1}, \text{jet2})$
 $Q(\text{lepton}) \times \eta(\text{untag1})$
 $\sqrt{\hat{s}}$
Sphericity(alljets, W)

- Adding variables does not degrade performance
- Tested shorter lists, lose some sensitivity
- Same list used for all channels



Decision Tree Verification

- Use “mystery” ensembles with many different signal assumptions
- Measure signal cross section using decision tree outputs
- Compare measured cross sections to input ones
- **Observe linear relation close to unit slope**



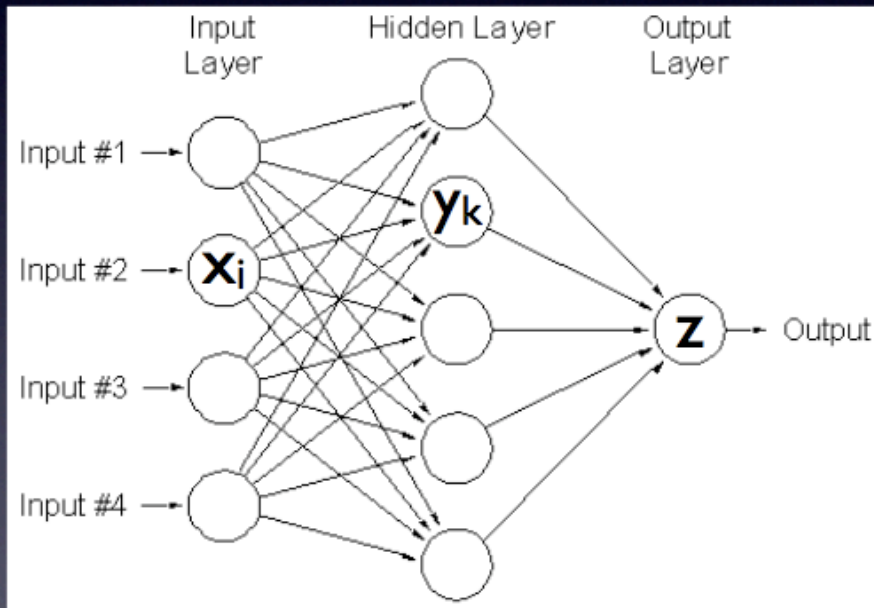
Random forest

- Average over many decision trees
 - Typically $O(100)$
- Each tree is grown using m variables
 - For N total variables, $m \ll N$
- Very fast algorithm
 - Even with large number of variables
- Very few parameters to adjust
 - Typically only m



Neural Networks

Example Neural Network



Mathematics of Neural Networks

$$y_k = x_o' + \sum_i^n w_i \cdot x_i$$

$$z = x_o'' + \sum_k^m w_k \cdot y_k$$

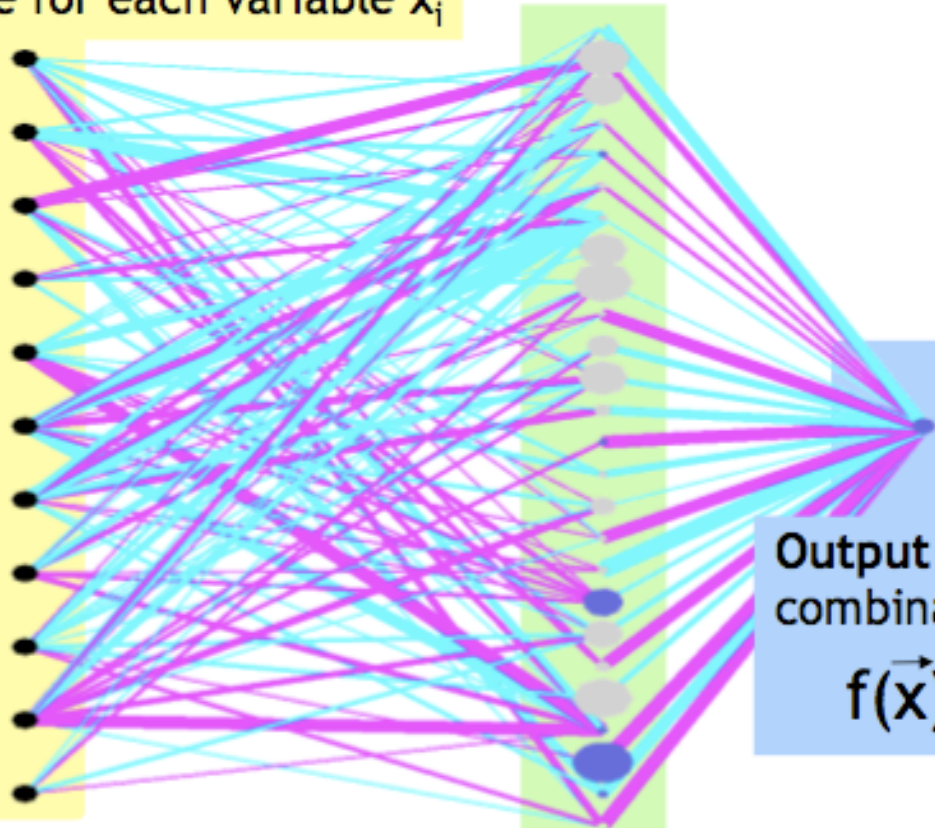
- The activity of the input units represents the raw info that is fed into the network.
- The activity of each hidden unit is determined by the activities of the input units and the weights on the connections between the input and the hidden units.
- The behavior of the output units depends on the activity of the hidden units and the weights between the hidden and output units.



Neural networks

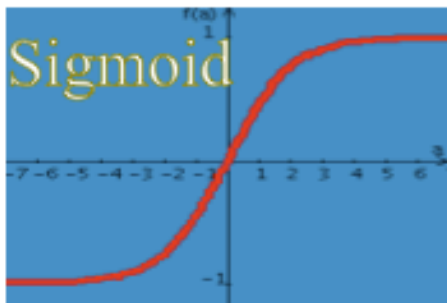
Input Nodes: One for each variable x_i

- $M_T(\text{jet1, jet2})$
- $M(\text{alljets})$
- $p_T(\text{jet1, jet2})$
- $p_T(\text{notbest2})$
- $p_T(\text{notbest1})$
- $\cos(l, Q(l)x z)_{\text{bestop}}$
- $M(W, \text{best})$
- $M(W, \text{tag1})$
- $\Delta R(\text{jet1, jet2})$
- \sqrt{s}
- $p_T(\text{tag1})$



Output Node: linear combination of hidden nodes

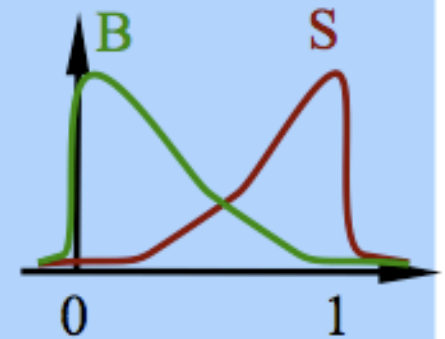
$$f(\vec{x}) = \sum w'_k n_k(\vec{x}, \vec{w}_k)$$



Sigmoid

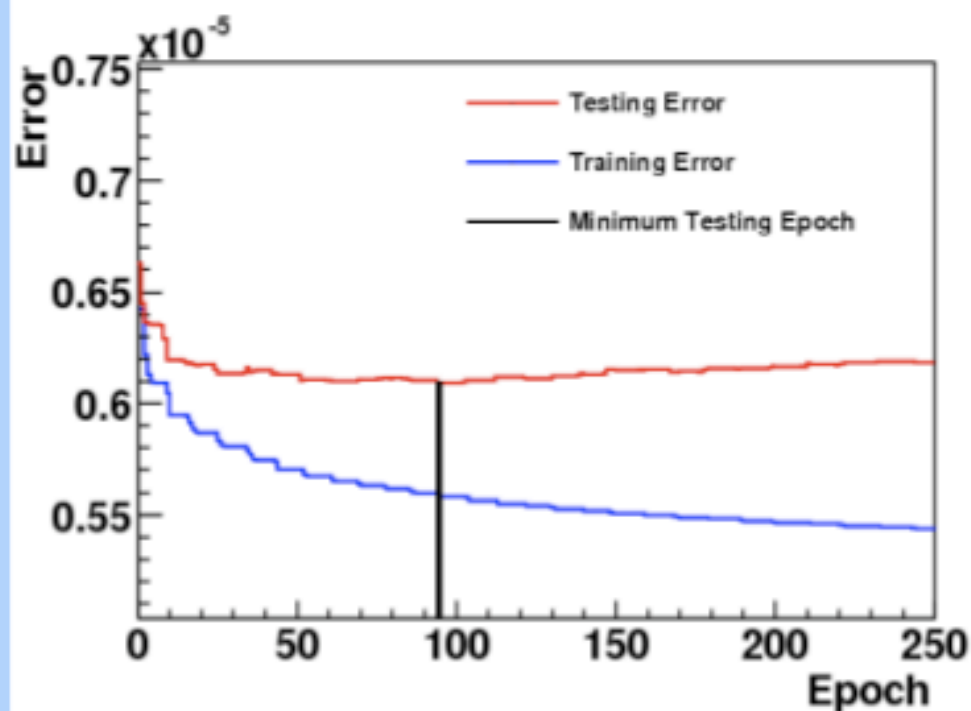
Hidden Nodes: Each is a sigmoid dependent on the input variables

$$n_k(\vec{x}, \vec{w}_k) = \frac{1}{1 + e^{-\sum w_{ik} x_i}}$$

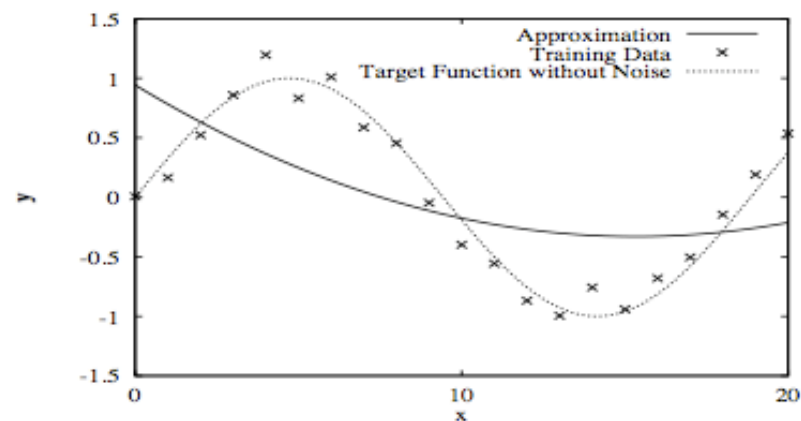


Neural Network Training

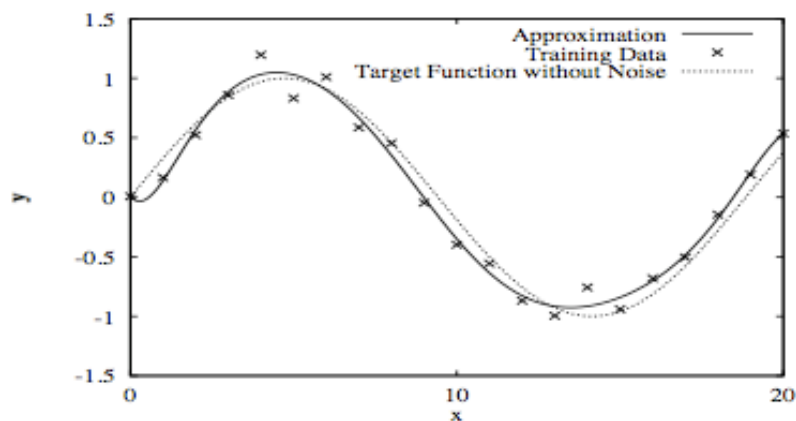
- Find optimum NN parameters on training signal/background events
- Apply NN to independent set of signal and background
 - Testing sample
- Stop training when error from testing sample starts increasing
 - Overfitting



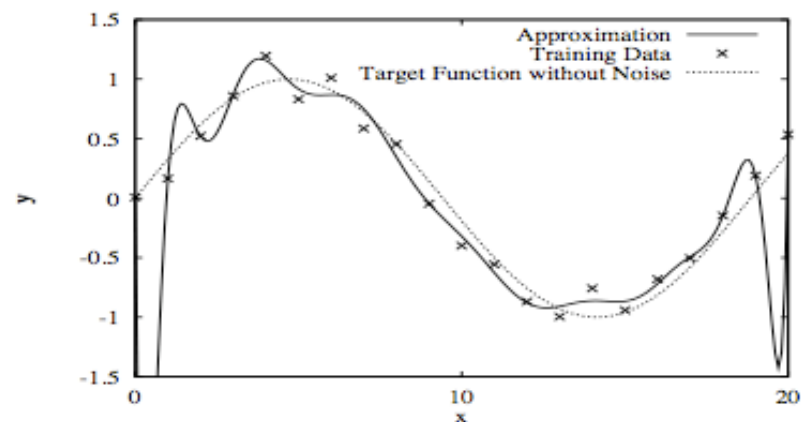
DØ single top search



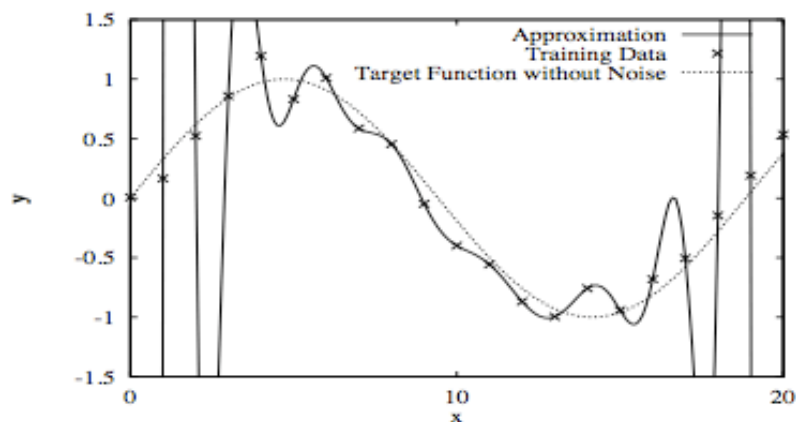
Order 2



Order 10



Order 16

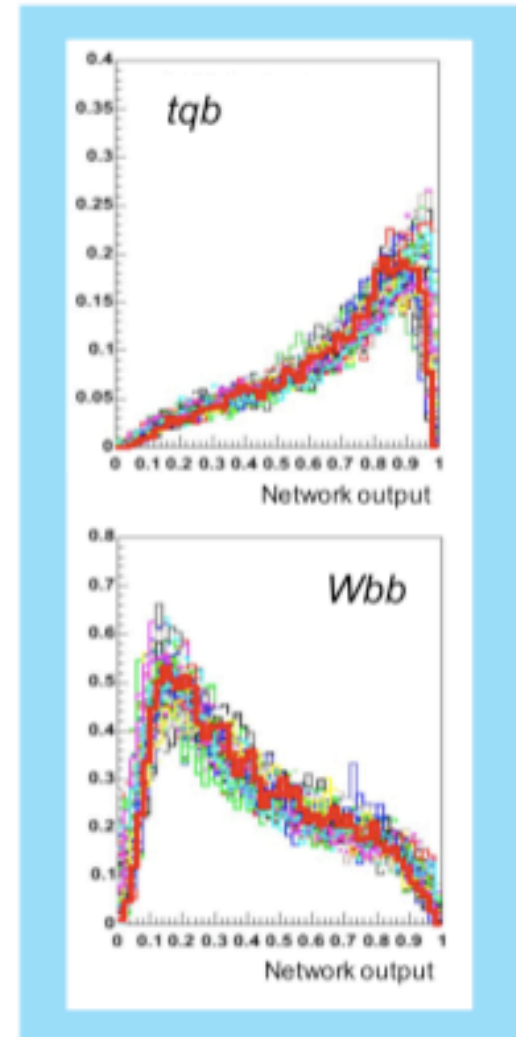


Order 20

Figure 1. Polynomial interpolation of the function $y = \sin(x/3) + \nu$ in the range 0 to 20 as the order of the model is increased from 2 to 20. ν is a uniformly distributed random variable between -0.25 and 0.25. Significant overfitting can be seen for orders 16 and 20.

Signal-Background Separation using Bayesian Neural Networks

- Neural networks use many input variables, train on signal and background samples, produce one output discriminant
- **Bayesian neural networks improve on this technique:**
 - Average over many networks weighted by the probability of each network given the training samples
 - Less prone to over-training
 - Network structure is less important – can use larger numbers of variables and hidden nodes
- **For this analysis:**
 - 24 input variables (subset of 49 used by decision trees)
 - 40 hidden nodes, 800 training iterations
 - Each iteration is the average of 20 training cycles
 - One network for each signal ($tb+tbq$, tb , tbq) in each of the 12 analysis channels
- Bayesian neural network verification with ensembles shows good linearity, unit slope, near-zero intercept



Matrix Element Analysis

A matrix elements analysis takes a very different approach:

- Use the 4-vectors of all reconstructed leptons and jets
- Use matrix elements of main signal and background diagrams to compute an event probability density for signal and background hypotheses.
- Goal: calculate a discriminant:

$$D_s(\vec{x}) = P(S|\vec{x}) = \frac{P_{Signal}(\vec{x})}{P_{Signal}(\vec{x}) + P_{Background}(\vec{x})}$$

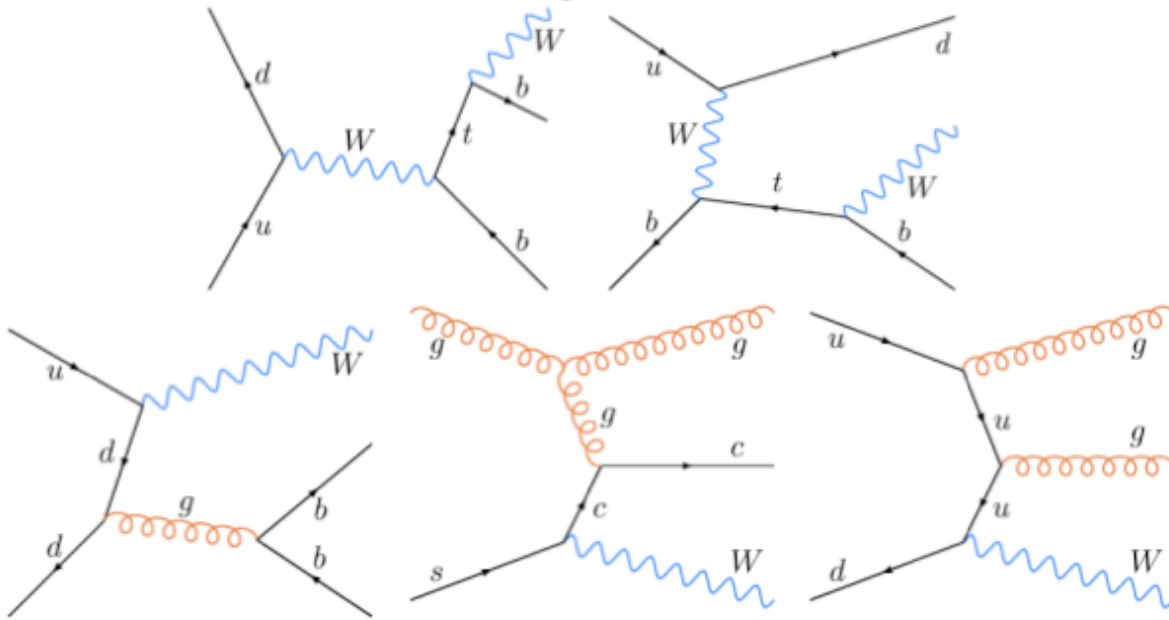
- Define P_{Signal} as properly normalized differential cross section

$$P_{Signal}(\vec{x}) = \frac{1}{\sigma_S} d\sigma_S(\vec{x}) \quad \sigma_S = \int d\sigma_S(\vec{x})$$

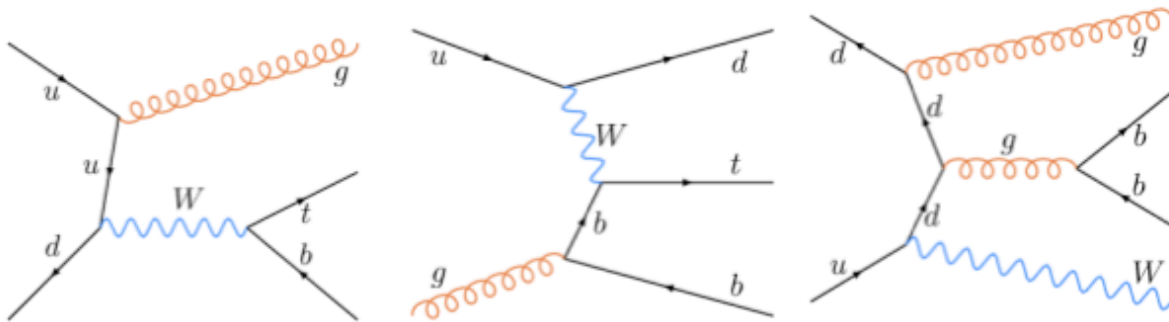
- Shared technology with mass measurement in $t\bar{t}$ (eg. transfer functions)



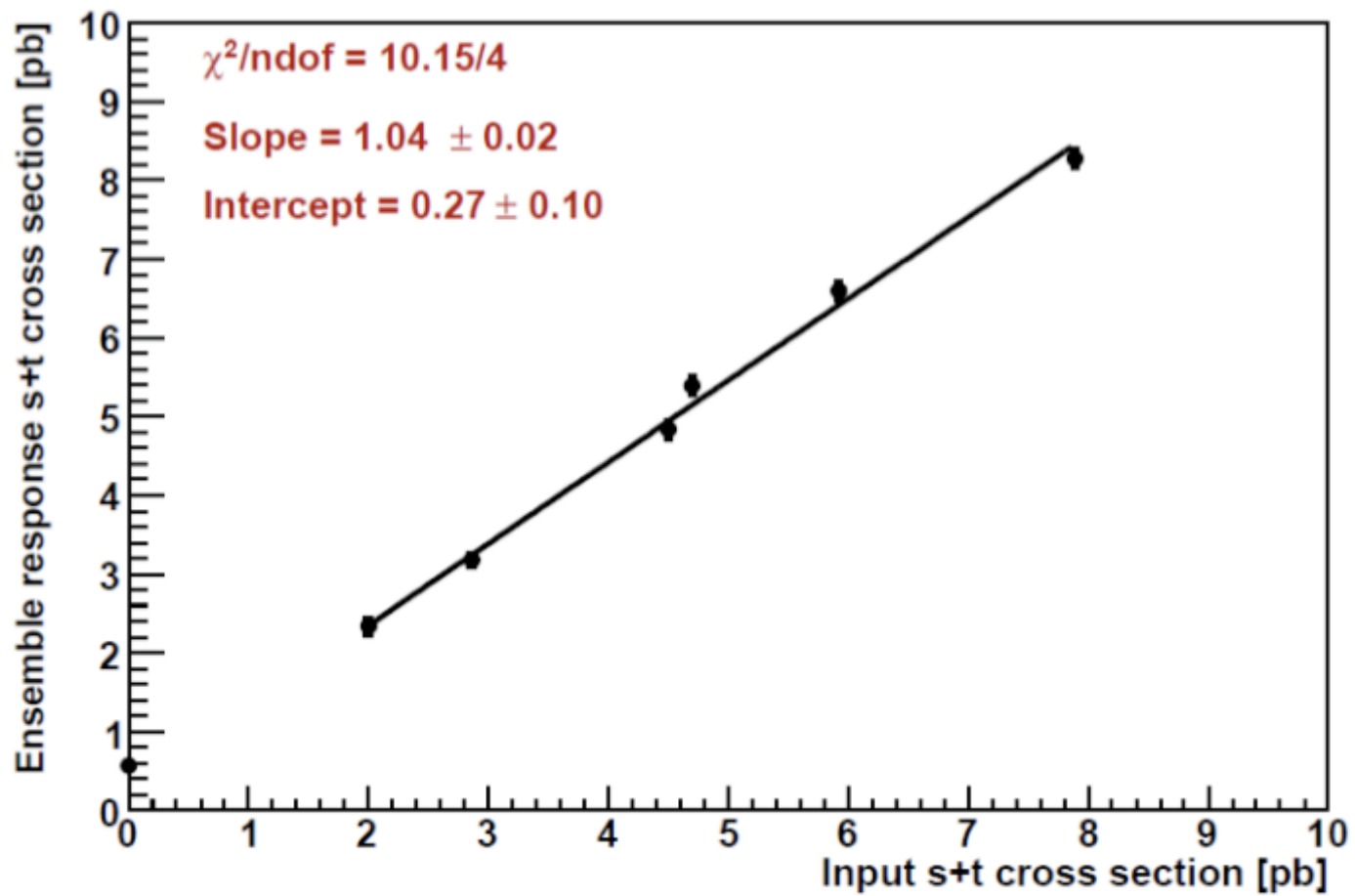
2-jets:



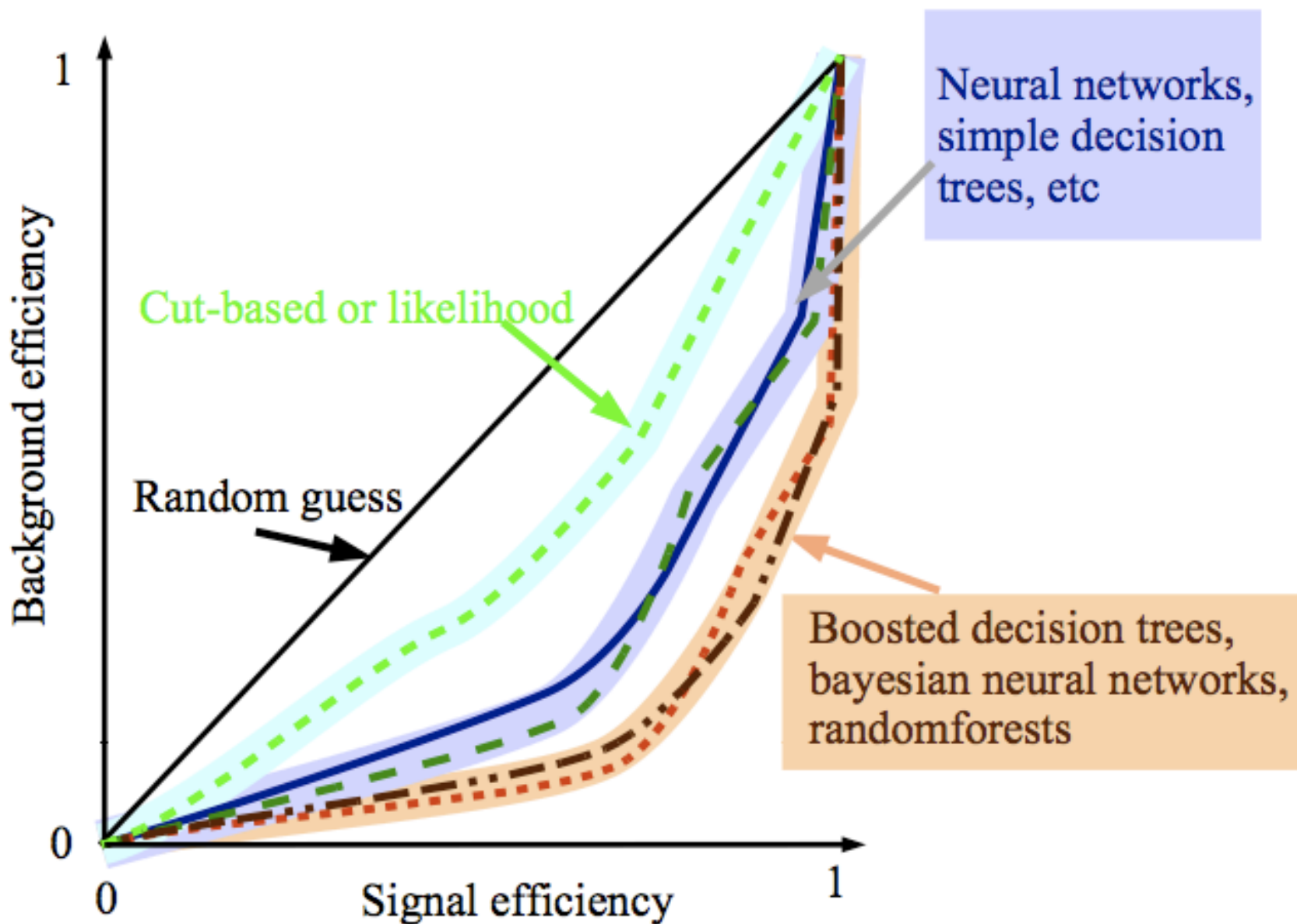
3-jets:



ME analysis



Summary



Resources

- PhyStat code repository
<https://plone4.fnal.gov:4430/P0/phystat/>
- PhyStat 2007 conference
<http://phystat-lhc.web.cern.ch/phystat-lhc/>
- Jim Linnemann's collection of statistics links:
http://www.pa.msu.edu/people/linnemann/stat_resources.html
- Statistical analysis tool R
<http://www.r-project.org/>
- TMVA (multivariate analysis tools in root)
<http://tmva.sourceforge.net/>
- Neural Networks in Hardware
<http://neuralnets.web.cern.ch/NeuralNets/nnwInHep.html>
- Boosted Decision Trees in MiniBoone
<http://arxiv.org/abs/physics/0508045>
- Decision Tree Introduction
<http://www.statsoft.com/textbook/stcart.html>
- GLAST Decision Trees
<http://scipp.ucsc.edu/~atwood/Talks%20Given/CPAforGLAST.ppt>

Analysis Strategy

Discriminating variables



Multivariate Classifier

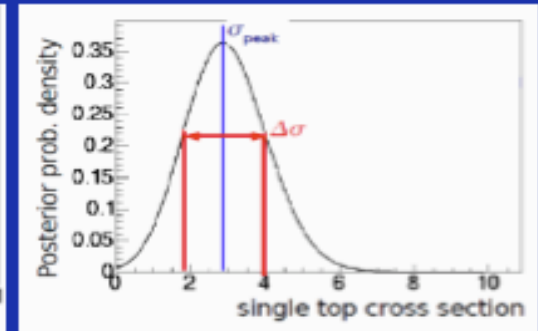
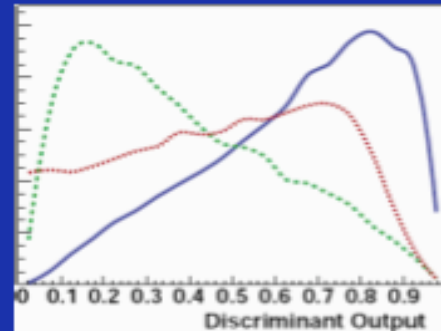
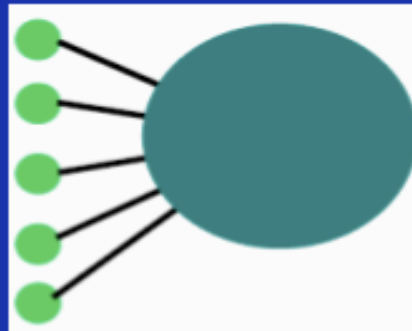


Signal Likelihood



Statistical Analysis

Event kinematics
Object kinematics
constructed masses
Angular correlations
...



Classifiers

- Likelihood Function (LF)
- Neural Network (NN)
- Bayesian Neural Networks (BNN)
- Boosted Decision Trees (BDT)
- Matrix Element (ME)

Build Bayesian posterior probability density to measure cross section

- Shape normalization and systematics treated as nuisance parameters
- Correlations between uncertainties properly accounted for
- Flat prior in signal cross section

Statistical Analysis

Before looking at the data, we want to know two things:

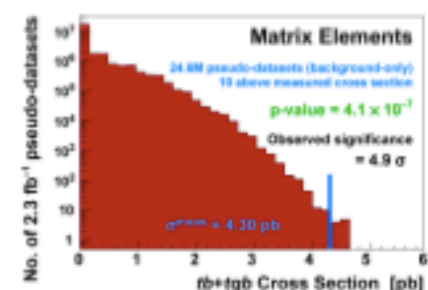
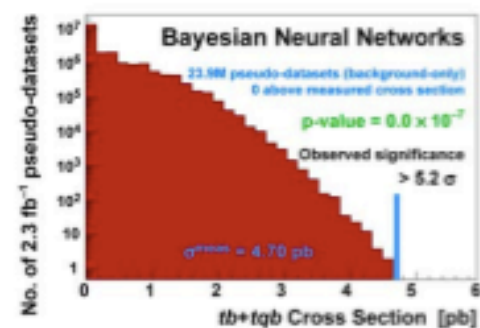
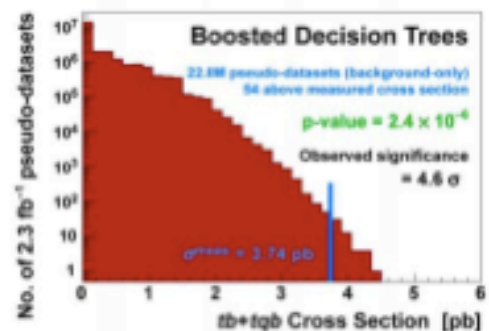
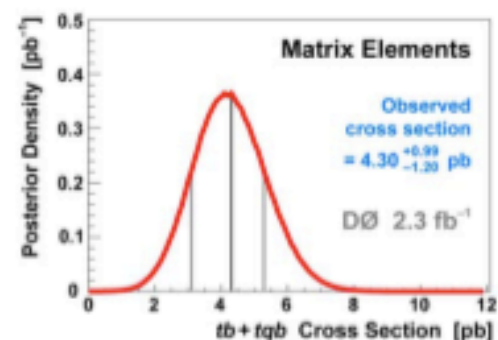
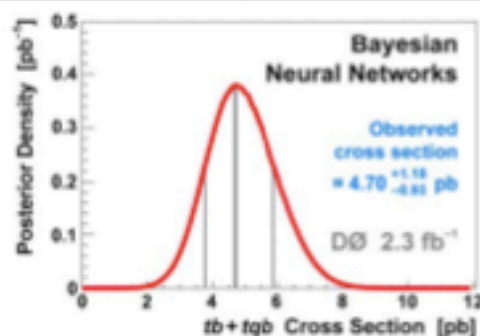
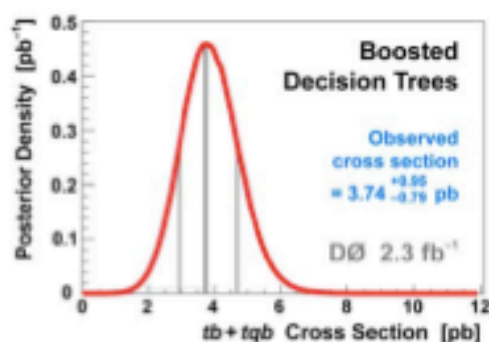
- **By how much can we expect to rule out a background-only hypothesis?**
 - Find what fraction of the ensemble of zero-signal pseudo-datasets give a cross section at least as large as the SM value, the “**expected p-value**”
 - For a Gaussian distribution, convert p-value to give “**expected significance**”
- **What precision should we expect for a measurement?**
 - Set value for “data” = SM signal + background in each discriminant bin (non-integer) and measure central value and uncertainty on the “**expected cross section**”

With the data, we want to know:

- **How well do we rule out the background-only hypothesis?**
 - Use the ensemble of zero-signal pseudo-datasets and find what fraction give a cross section at least as large as the measured value, the “**measured p-value**”
 - Convert p-value to give “**measured significance**”
- **What cross section do we measure?**
 - Use (integer) number of data events in each bin to obtain “**measured cross section**”
- **How consistent is the measured cross section with the SM value?**
 - Find what fraction of the ensemble of SM-signal pseudo-datasets give a cross section at least as large as the measured value to get “**consistency with SM**”

Cross Section Results

MVA	$\sigma \pm \Delta\sigma$ (pb)	Expected Sensitivity	Observed Sensitivity
BDT	$3.74 \pm_{0.79}^{0.95}$	4.3σ	4.6σ
BNN	$4.70 \pm_{0.93}^{1.18}$	4.1σ	5.2σ
ME	$4.30 \pm_{1.20}^{0.99}$	4.1σ	4.9σ



Bayesian neural networks

- Bayesian idea:
 - Rather than finding one value for each weight, determine the posterior probability for each weight
- Form many networks by sampling from the posterior
- Typical case: ~100 individual neural networks
 - Each network gets a weight based on training performance
- Avoids overfitting
- But: very slow due to integration required to determine the posterior